

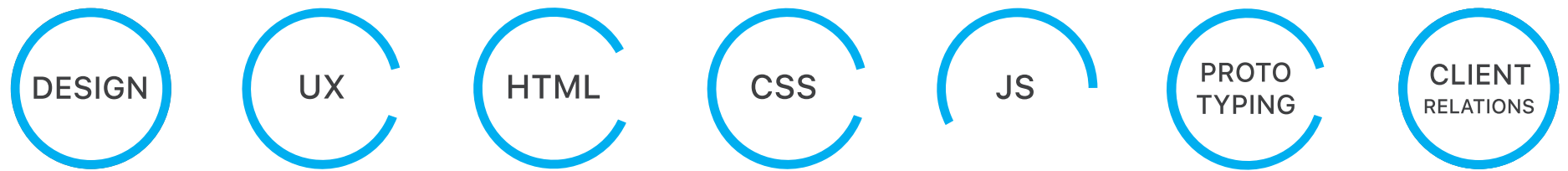
Kasey Randall

The Designer You're Looking For

www.kaseyrandall.com |     

"I create simple, clean and impactful user interfaces, workflows and journeys for mobile and web. I design and build solid products from sketches to interactive prototypes using html, css and other technologies. I solve problems or what I call 'slaying dragons' on the regular..."

SKILLS



EXPERIENCE

Senior UI / UX Designer

GEICO Digital Experience Team

www.geico.com

April 2017 - Present

Washington, DC

As a passionate designer and developer I collaborate with product teams and UX researchers to translate functional specifications into user interface wireframes, mockups and prototypes. It is my job to expand the company's user experience strategy and design via standards, templates, methodologies and style guides. I design digital materials for customer and client focused applications, websites, and other products.

UI / UX / Front-End Dev

LSI

www.liquidityservices.com

Jan 2017 - April 2017

Washington, DC

UI / UX Designer

Radolo

www.radolo.com

Feb 2015 - Jan 2017

New Orleans, Louisiana

Freelance UI / Web Designer

Self Employed

www.kaseyrandall.com

Jan 2011 - Present

New Orleans, La / Washington, DC

References Upon Request

DESIGN SKILLS

Sketching
Wireframing
Prototyping
Site Maps / User Journey
Information Architecture
Color Theory
Collaboration
Autonomy

DESIGN TOOLS

Adobe XD / AI / PS ...
Sketch
Principle
Invision
HTML
CSS

EXTRA

I believe in being part of something greater than myself



Founder / Coordinator

NOLA Pokecrawl 2016

August 29, 2016

Fundraiser Event for the LA-SPCA



Creator / UI Designer

www.facetheforce.today

May 4, 2016

Placeholder Service for Developers



Chief Creative Officer

Happy Gorilla Game Studio

January 2016 - Present

In charge of Brand / Web / UI Design



Raw Artist

Raw Natural Born Artists

2013 - 2014

Two Showcases in One year

⊕ I'm always adding to the list

EDUCATION

Bachelors of Arts

Southeastern Louisiana University

Visual Arts - New Media and Animation

HONORS

2007 - 2012

SLAYING DRAGONS

- Well-versed in visual, interactive, and user-centered design principles
- See products from idea to launch
- Wide knowledge of various frameworks, software, systems
- Can adapt and survive in extreme conditions
- Strong eye for visual design, branding, typography, layout and composition, color, interface components
- Use HTML, CSS, JS, jQuery and design trends regularly to bring ideas to life
- Able to articulate design decisions confidently